

**Study Guide**  
**Physics C1402(001) – Midterm 2**  
**Prof. H. Evans**

**Wednesday, Apr. 11 – 1:10-2:25**  
**Room 301, Pupin**

(ver.1) [http://www.nevis.columbia.edu/~evans/c1402/pdf/m2\\_guide.pdf](http://www.nevis.columbia.edu/~evans/c1402/pdf/m2_guide.pdf)

**MATERIAL COVERED**

- Concepts in Halliday, Resnick and Walker, **Chapters 28** (RC circuits),**29-31,33**
  - There will be 3 questions on the exam
- Questions will be based on material covered in:
  - Lectures
  - Problems in the Homework
  - Sections of the Text not touched on in Lectures or Homework **will not be included** in the exam.
- Question Format:
  - Questions will be very similar to the homework

**WHAT TO BRING**

- The exam will be closed book, but
- You will be allowed to use one 8½ x 11 note sheet
  - You may use **one side** of the note sheet
  - The notes must be in your handwriting – No photocopies
  - You may include anything you want on the note sheet (formulas, example problems, graphs, inspirational poetry...)
  - You will be asked to hand in your note sheet with your exam, so **put your name on it**
    - The note sheet will not be graded, but
    - Failure to hand in your note sheet will cost you points
- Remember to bring a **calculator**
- I will provide all necessary:
  - constants
  - unit conversions

## GENERAL ADVICE

- **Studying for the Exam**
  - Do **all** the homework problems and understand the solutions.
  - Review your lecture notes.
  - Have a look at the “Questions” at the end of each chapter. If you find that you have problems with groups of them you should concentrate on understanding those areas.
- **Exam-Taking Strategies**
  - Before beginning the exam read over all the problems.
  - Before doing a problem read it carefully so you don't miss anything.
  - Start with the easiest problem.
  - If you get stuck – don't waste time. Go on to another problem.
  - Write legibly. If the grader can't read your solution he/she can't grade it.
  - Show your work. No work = no partial credit.
  - Draw detailed pictures - this can indicate to the grader that you understand the concept of the problem even if you don't do the math correctly.
  - Solve problems algebraically before plugging in numbers.
  - Check your answers for correct units and reasonable values.
  - **Don't worry if you can't do everything.** Grading will be on a curve.
- **Time Budgeting**
  - Do not allow yourself to miss out on points by wasting all your time on one problem.
  - Make a time budget at the beginning of the exam and stick carefully to it!
  - For a 1-hour 15-minute exam with 3 questions a sample budget could be:
    - 10 min Read over all problems and decide the order to do them.
    - 20 min Spend this amount of time on each problem.  
When a problem's time is up, stop, and go to the next one.
    - 5 min Check over your work and revisit any parts you couldn't do.
- **Partial Credit.** How to make sure you get it.
  - **Show your work.** You will not get credit if you simply write down the correct answer.
  - **Draw a diagram** of the problem with forces and a coordinate system.
    - A well drawn diagram will be worth points.
    - No diagram will make it difficult for the grader to give partial credit.
  - **Show clearly the steps** you have taken in attempting to solve the problem.
    - If the grader can't follow your reasoning you won't get much credit.
  - **Include units** in your answers.
    - Points will be taken off for answers without units.
  - **Use appropriate significant digits**
    - Points will be taken off for answers that have many (3-4) more significant digits than the information given.

# Key Concepts

## UNITS

- Always include units in answers!
- Know common units ( $V = J/C$ ,  $A = C/s$ ,  $T = V \cdot s/m^2$  etc...)
- Be able to convert back and forth between different units

## VECTORS

- Don't forget about these!
- Difference between Vectors and Scalars
  - Vector = magnitude and direction (at least two numbers)
  - Scalar = number with sign
- Vector Representation
  - Cartesian:  $\mathbf{v} = v_x \mathbf{i} + v_y \mathbf{j} + v_z \mathbf{k}$ 
    - Unit vectors
  - Polar:  $\mathbf{v} = \text{magnitude}(v) \text{ and angle}(\theta)$
  - Calculating components of vectors along coordinate axes
- Adding and Subtracting Vectors
- Multiplying Vectors
  - Dot Product:  $c = \mathbf{a} \cdot \mathbf{b} = ab \cos\theta$
  - Cross Product:  $\mathbf{c} = \mathbf{a} \times \mathbf{b}$ 
    - $c = ab \sin\theta$
    - Direction of  $\mathbf{c}$  from Right-Hand-Rule

## MAGNETIC FIELDS AND FORCES

- Magnetic Force:
  - Charges:  $\mathbf{F} = q\mathbf{v} \times \mathbf{B}$  (point particle)
  - Currents:  $\mathbf{F} = I\mathbf{L} \times \mathbf{B}$  (straight wire)
  - Use right-hand rule to find direction
  - Force between current carrying wires:
    - Two straight wires
    - Straight wire and Loop
  - Circular Path of Charged Particle in a Uniform Magnetic Field:
    - For  $\mathbf{v}$  perpendicular to  $\mathbf{B}$ 
      - >  $mv = qBr$
- Crossed Magnetic and Electric Fields
  - Understand examples of systems using both Electric and Magnetic Fields
    - Mass Spectrometer
    - Electron Discovery (cathode ray tube)
  - Generally:
    - E-Field used to accelerate particle
      - >  $\Delta K = q \Delta V$

- B-Field used to make particle move in a circle
  - >  $mv = qBr$
- Undeviated motion through region of crossed  $E$  and  $B$ 
  - >  $F_E = F_B$
- Magnetic Dipoles: Torque & Energy
  - $\boldsymbol{\tau} = \boldsymbol{\mu} \times \mathbf{B}$
  - $U = -\boldsymbol{\mu} \cdot \mathbf{B}$
  - $\boldsymbol{\mu}$  = Magnetic Dipole Moment
    - $\boldsymbol{\mu} = NIA$  (for current loop of  $N$  turns)
- Magnetic Fields
  - Biot Savart Law:
    - $d\vec{B} = \frac{\mu_o}{4\pi} i \frac{d\vec{s} \times \hat{r}}{r^2}$  currents
    - $\vec{B} = \frac{\mu_o}{4\pi} q \frac{\vec{v} \times \hat{r}}{r^2}$  charges
    - Simple Applications – no complicated integrals
    - Use with symmetry of problem to get direction of  $\mathbf{B}$
  - Ampere's Law:
    - $\oint_{loop} \vec{B} \cdot d\vec{s} = \mu_o i_{enc}$
    - Steps for using Ampere's Law (similar to Gauss' Law)
      - > Determine direction of Magnetic Field using symmetry of problem
      - > Choose Amperian Loop either parallel or perpendicular to Field
      - > Do the integral
      - > Calculate how much current is enclosed by loop
        - sign of current from (yet another) right-hand rule
    - Understand derivation of fields for:
      - > Straight Wires
      - > Planes of Current
      - > Solenoids
      - > Toroids
  - Superposition of Magnetic Fields
    - Add fields from several known configurations like vectors
  - Right-Hand Rules for Direction of Fields from Wires:
    - Straight Wires
    - Circular Loops
    - Solenoids

## TIME VARYING MAGNETIC FIELDS

- Magnetic Flux:  $\Phi = \int \mathbf{B} \cdot d\mathbf{A}$ 
  - Understand calculation for:
    - $\mathbf{B}$  = constant (in space)
    - $\mathbf{B}$  varies with position

- > only very simple calculations here
- Faraday's Law / Lenz's Law
  - EMF Induced Around Loop =  $-d\Phi_B / dt$ 
    - induced EMF opposes change in flux
  - Induced Current from Induced EMF
    - Direction of induced current
      - > sets up induced B-field to oppose change in flux from external B-field
    - Magnitude of induced current from:
      - >  $I_{ind} = V_{ind} / R$
  - Understand Ways to get  $d\Phi_B / dt$ 
    - Time Varying  $B$
    - Area of Loop Changes
    - Loop Rotates in Constant Field
    - Loop moves through region of non-uniform field
  - Simple Calculations of induced EMFs and Currents

## INDUCTANCE

- Mutual Inductance:
  - Know what this is and how it arises
- Self Inductance
  - Definition:  $L = N \Phi / I$ 
    - Calculate for simple configurations (especially solenoids)
  - Voltage Drop across an inductor:
    - $V_L = -L di/dt$
  - Adding Inductances
    - Series:  $L_{eq} = \Sigma L_i$
    - Parallel:  $(1/L_{eq}) = \Sigma (1/L_i)$
  - Energy in Inductor:
    - $U = \frac{1}{2} L i^2$
  - Energy Density in Magnetic Field
    - $u_B = B^2 / 2\mu_0$

## RC & RL CIRCUITS

- Know general forms of current and voltage in series RC and RL circuits when connecting or disconnecting from a battery of voltage  $V$ .

		Connect	Disconnect	
RC	$Q(t)$	$Q_f [1 - \exp(-t/\tau_C)]$	$Q_o \exp(-t/\tau_C)$	$\tau_C = RC$ $I_o = V / R$
	$I(t)$	$I_o \exp(-t/\tau_C)$	$I_o \exp(-t/\tau_C)$	
	$V_C(t)$	$V [1 - \exp(-t/\tau_C)]$	$V \exp(-t/\tau_C)$	
RL	$I(t)$	$I_f [1 - \exp(-t/\tau_L)]$	$I_o \exp(-t/\tau_L)$	$\tau_L = L/R$ $I_o = I_f = V / R$
	$V_L(t)$	$V \exp(-t/\tau_L)$	$V \exp(-t/\tau_L)$	

- Understand  $t=0$  and  $t=\infty$  values of current through parts of a circuit containing capacitors or inductors after connecting a voltage source
  - $t = 0$  Capacitor acts like a wire  
Inductor acts like a block
  - $t = \infty$  Capacitor acts like a block  
Inductor acts like a wire

## ALTERNATING CURRENT CIRCUITS

- Form for Voltage Supplied and Current:
  - $v(t) = V_m \sin(\omega t)$
  - $i(t) = I_m \sin(\omega t - \phi)$
- Single Element Circuits
  - Phase Difference between  $v$  and  $i$
  - Reactances:  $X_R, X_C, X_L$
- RMS quantities
  - Definition:  $A_{\text{rms}} = (\langle A^2 \rangle)^{1/2}$
  - $A = A_m \sin \omega t \rightarrow A_{\text{rms}} = A_m / \sqrt{2}$
- Series RLC Circuits
  - Total Impedance
    - $Z = [R^2 + (X_L - X_C)^2]^{1/2}$
  - Phase Angle & Current Amplitude
    - $\tan \phi = (X_L - X_C) / R$
    - $I_m = V_m / Z$
  - Resonance Condition: Driving Frequency = Natural Frequency
    - $\omega_0 = 1 / \sqrt{LC}$
  - RMS and Average Current and Voltages across elements
  - Energy Stored in Capacitor and Inductor and how it changes
  - Average Power and where it is dissipated
    - $\langle P \rangle = I_{\text{rms}}^2 R = I_{\text{rms}} V_{\text{rms}} \cos \phi$
    - understand how to calculate power usage in circuit
    - only resistors dissipate power
- Transformers
  - Relationships between V and I in Primary and Secondary Circuits
    - $V_s = V_p (N_s / N_p)$
    - $I_s = I_p (N_p / N_s)$
  - Equivalent Resistance
    - $R_{\text{eq}} = R (N_p / N_s)^2$
    - understand what is meant by impedance matching