

This is a quick sketch of what I considered as I was designing the story. This was the design; the execution was somewhat different. Some folks couldn't make it. The information on their cards didn't get out; connections didn't form.

- Give each character at least one of:
  - a problem to solve
  - a decision to make
  - a relationship to another character
- Encourage people to form teams
- Put members of a real-life couple on different teams
- When making connections between people, try to pick people that didn't know each other.

The goal of the last two points was for strangers to get to know each other, which is what a party is all about.

Implementation:

Teams

- Team Blue (close the corridors): Leader = Bond Girl [Deborah]; assistants = Six [Sandy], Bill [Vann]
- Team Green (keep open): Leader = Preacher [Dave]; assistants = Bill [Joyce], Baltar [Skyler]
- Team Clear (act in secret to support Vasili): Leader = Brother Theodore [Vinnie]; assistants = Beatrix [Nancy], Dante [Jessica], Uriel [Arthur]

Problems/solutions:

- Kudzu/Threshold [Krisdin]: Problem was being possessed by kudzu. Solution: Euphora [Kim] could diagnose problem, Gorilla [Shawn] could offer cure.
- Talia [Carolyn] and Bride [Bridget]: Problem was being tossed around in marriage. Solution: United Nations [Susan] could take unwanted nobleman husband for her collection; Thor [Nelson] was looking for a Valkyrie.
- Shadow [Jason]: Problem was Euphora was in danger. Solution: Source of danger comes from Talia (danger of invasion); answers included closing the corridors, or both curing Kudzu and dealing with Gorilla (have United Nations take him for collection, or just ask him not to tell any other apes about corridors).

Choices:

- Everyone: How do I vote?
- Bond Girl: Do I let Bond die to accomplish mission?
- Beatrix, Dante: Do I do what I was hired to do?
- Gorilla: Do I tell everyone in my world about the corridors?

That was the design. As for the execution? Well, you were there. If you weren't, come to the next one!